

YEAR 7		BASELINE UNIT	ABORIGINAL ART AND LINOPRINTING UNIT	ART MOVEMENTS	BOYLE FAMILY UNIT
	Observational Drawing	Observation of shape and texture of a shoe. Continuous line technique to record shape.	Observational drawing of Australian animal - awareness of shape and texture	Drawing of animal and manipulation of image.	Awareness of texture / markmaking and media through observing frottages. Recording of surfaces / close-ups.
	Artist Research	When describing and analysing the work of the designer, understand key words relating to design (pattern and placement) / colour terminology and colour schemes / style and techniques	Understanding of x-ray images / dot painting and symbols. Understanding of sacred symbols and belief structure (The dreaming). Use of x-ray images and technique.	Introduction to art movements and understanding of context (former art movement and historical context) and intent. Research of one art movement with awareness of specific artists / analysis of one artwork / historical context.	Researching collaborative artists, The Boyle Family and the process of identifying close-ups for development. Understanding of recreating surfaces taken for granted and overlooked.
	Designing and Experimentation	Using images relating to self, and awareness of Jared Nickerson (shoe designer), creatively develop two designs. Manipulate placement / scale / colour schemes / patterns...	Designing two x-ray images with awareness of variables (skeleton / pattern and internal organs). Two designs - whole and cropped	Influenced by Badly Drawn Dog (Emma Dodson - author and illustrator) develop animal in the style of selected Art Movement. Awareness of key features and manipulation of image exploring techniques / distortion of image.	Working in small groups develop close-up relief sculpture using cardboard and media. Awareness of safety / assigning tasks / sequencing.
	Creating		Linoprinting technique and relief printing process. Gouging of lino (student removed from final outcome) - predicting and forecasting.	Development of final resolved image using identified techniques and understanding intent - A4 in scale in sketchbook using crayons.	Designing and identifying suitable materials and stages for development of low relief sculpture.
	Reflection	Use of subject specific terminology / understanding of creative process.	Describe and review process of development through stages of designing / gouging / printing. Identify opportunities for improvement.		Describe process of development through stages of construction and working as a team.
Year 8		FRAGMENTATION UNIT	PACKAGING UNIT	AFRICAN MASK UNIT	
	Observational Drawing	Linear observation of pencil case and manipulation using Cubism. Creative distortion using fragmentation / multiple viewpoints / close-ups / colour .	Close-up studies of logos and awareness of style and font. Two point perspective and architecture. Two point perspective and packaging.	Observe two African Masks recording features using tone. Recording of African pattern studies to be used in designing process.	
	Artist Research	Discussion of Braque / Picasso and use of Cubist techniques.	Awareness of inference related to logo designers. Understanding of intent and marketing. Research Pop Art, analysis of one artist's work and historical context.	Research the function of African masks, focusing on up to three specific masks.	
	Designing and Experimentation	Experimentation being developed through awareness of variables following cutting up of drawing and subsequent distortion.	Awareness of media and manipulation of variables through cropped studies (paper / pen and crosshatching / paint and warm and cool colours)	Develop two design using African mask features and awareness of function.	
	Creating		Development of A3 outcome using two point perspective and media when drawing packaging outcome.	Development of African Mask Sculpture using a mould / mod-roc and construction techniques.	
	Reflection	Responding to questioning to indicate knowledge and understanding. Reflect and evaluate distortion drawing.		Reflect on the designing and making process for the development of the sculpture.	
Year 9		ED HARDY UNIT	PORTRAIT UNIT		
	Observational Drawing	Observational drawing of two skulls using tone and crosshatching. Observation of symbolic objects linked to motto	Drawing of self using proportions. Drawing of a second image using a photograph of a 'world Face' applying observational skills.		
	Artist Research	Research of Ed Hardy and influences (including Japanese) / Vanitas art and Mexican Day of the Dead.	Introduction to the book The Arrival as starting point an inspiration - connected to immigration and empathy.		
	Designing and Experimentation	Development of two designs using imagery against design principles (close proximity / flow / scale / focal point)			
	Creating	Development of A3 outcome using ink and watercolours.	Development of individual selected from another culture. Use of grid to develop face and construction using tone and detail whilst drawing facial features.		
	Reflection	Record of the designing process identifying own influences and leading to resolution of final outcome.			